Class 2 Curriculum Cycle B

Subject	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Unit Title	999	African Explorers	A Trip Back in time	Ramblers	Down by the Cool of the Pool	Recycling Robots
<u>omt ride</u>	333	Affican Explorers	A TIP Back III tille	Rainbiers	Down by the cool of the roof	necycling nobots
<u>E.A.T</u>	<u>Focus</u>	<u>Focus</u>	<u>Focus</u>	<u>Focus</u>	<u>Focus</u>	<u>Focus</u>
<u>opportunities</u>	Think learning	Explore learning	Active learning	Explore learning	Active learning	Think learning
St Mary's Pupil	Forage for wild food	Play Pooh sticks	Experience a Victorian school	Fly a kite	Go pond dipping	Set up recycling stations in
<u>Passport</u>	Find some funky fungi	Go on a wintery adventure	day	Explore the outdoors	Den building	school
<u>experiences.</u>		Go on a scavenger hunt		Bring up a butterfly	Spot a fish	Eat a picnic in the wild
<u>Visit or Visitor</u>	Fire Brigade visit	Forest School Day Space Day	Past teacher visit	Woodland walk- Rivington	Martin Mere Brockholes Sanctuary	Museum visit
Lead Subjects	History	History/Geography	History	Geography	Science/Geography	Science
<u>History</u>	Know about national historical events.	The lives of significant individuals in	Significant events of people			Explore rubbish through time
	Understand historical concepts such as	the past who have contributed to	and places in their own locality.			and the significant changes in
	continuity and change, cause and consequence and use them to make	National and international achievements – Christopher	Develop a chronology of the life of the school and placing			our own life times, which make re-cycling necessary.
	connections.	Columbus and Neil Armstrong.	this on a time-line alongside			re cycling necessary.
	Understand the methods of historical		other significant historical			
	enquiry and use historical sources to		events the children know			
	find out about the past.		about or have learnt about.			
0	Use the language of the past.	064				
Geography		• Identify the location of hot areas		 To name, locate and identify characteristics of the four 	Use basic geographical	
		of the world in relation to the		countries and capital cities of	vocabulary to identify and	
		Equator.		the U.K. and its surrounding	describe physical and human	
		Use basic geographical vocabulary		areas.	geographical features.	
		to refer to key physical and human		Use basic geographical		
		geographical features.		vocabulary to identify and		
		To use world maps, atlases and		describe physical and human geographical features.		
		globes to identify countries, continents and oceans.		 Use the simple compass 		
		continents and occars.		directions (north, south, east		
				and west) and locational and		
				directional language.		
<u>Science</u>	Huma		<u>Seasons</u>	<u>Animals</u>	Living things and their habitats	Materials
	 Identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each. Describe the importance for humans of exercise, eating the right amount of 		Observe changes across the four seasons	Describe and compare the structure of a variety of	 Explore and compare the differences between things that are living, dead 	Compare and group together a variety of everyday materials on
			four seasonsObserve and describe weather	structure of a variety of common animals (fish,	and things that have never been alive.	the basis of their simple physical
	different types of food, and hygiene.	exercise, eating the right afficiant of	associated with the seasons	amphibians, reptiles, birds and	Identify that most living things live in habitats to which they are suited and	properties.
	amerene types or room, and righterie.		and how the day length varies.	mammals, including pets)	describe how different habitats	Identify and compare the suitability
			, ,		provide for the basic needs of	of a variety of everyday materials including wood, metal, plastic,
					different kinds of animals and plants, and how they depend on each other.	glass, brick, rock, paper and
					Identify and name a variety of plants	cardboard for particular uses.
					and animals in their habitats, including microhabitats.	Find out how the shape of solid phiests made from some materials
					 Describe how animals obtain their 	objects made from some materials can be changed by squashing,
					food from plants and other animals,	bending, twisting and stretching.
					using the idea of a simple food chain, and identify and name different	
					sources of food.	

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Art and Design Design	Design and make a product for a	African Artists Explore African pattern, texture and colour and create own art using a range of different techniques.	 Paint & Colour Explore colour mixing. Identifying the primary colours and using the primary colour wheel to create secondary colours. Experiment with tones 	 Drawing Experimenting with mark making in chalk, graphite, pen, pencil to make observational drawings of the school building. 	Materials and textiles	To make a robot for a story
Technology	purpose. • Explore and use mechanisms (Levers, sliders, wheels and axels)				Select from and use a wide range of materials (textiles) and components to create a puppet to engage a child in a story telling activity.	 using recycled materials. Select and choose from a range of tools and equipment to perform practical tasks to strengthen, stabilise own product.
Music	Fire Fire! Suggested music: London's Burning) – perform as a round Ritual Fire Dace - Manuel de Falla Music for the Royal Fireworks – Handel Chariots of Fire - Vangelis Perform, listen to, review and evaluate music across a range of historical periods, genres to create and compose music on their own and with others use their voices expressively by singing songs and speaking chants and rhymes Play tuned and untuned instruments musically Experiment with, create, select and combine sounds using the inter-related dimensions of music.	 Nativity To use their voices expressively and creatively by singing songs. 	The school where I learn Suggested ideas: Charanga Topic Unit :School Go on a sound walk in the school grounds, listen to and record sounds around us and what they mean. Use pre-set sounds on computer equipment to enhance a story. Record sounds and make a composition using non-standard symbols. Make junk musical instruments. use their voices expressively and creatively by singing songs experiment with, create, select and combine sounds using the inter-related dimensions of music.	The Great Outdoors Suggested music: Vivaldi's Four Seasons Iisten with concentration and understanding to a range of high-quality live and recorded music experiment with, create, select and combine sounds using the inter-related dimensions of music. play tuned and untuned instruments musically	 Wind in the Willows? listen with concentration and understanding to a range of high-quality live and recorded music experiment with, create, select and combine sounds using the inter-related dimensions of music. play tuned and untuned instruments musically use their voices expressively and creatively by singing songs 	Robots Suggested music: Tchaikovsky's 4 th Symphony 'Scherzo Pizzicato' Sacrificial Dance from Igor Stravinsky's 'Rite of Spring' 'Happy' by Pharrell Williams 'Short Ride in a Fast Machine' by John Adams To listen with concentration and understanding to a range of high-quality recorded music. To experiment with, create, select and combine sounds using the inter-related dimensions of music. To recall sounds with increasing aural memory. To play tuned and untuned instruments musically.
I.C.T	Unit 1.1 Online Safety & Exploring Purple Mash Unit 1.5 Maze Explorers	<u>Unit 1.5 Maze Explorers</u> <u>Unit 2.4 Questioning</u>	Unit 2.2 Online Safety Unit 1.6 Animated Story Books	Unit 1.6 Animated Story Books Unit 2.7 Making Music	<u>Unit 2.3 Spreadsheets</u> <u>Unit 1.3 Pictograms</u>	<u>Unit 1.3 Pictograms</u> <u>Unit 2.8 Presenting Ideas</u>